

SNAKE NUMBER PUZZLES P **BY RODOLFO KURCHAN** Your goal in these puzzles is to create a path of numbers from 1 to 9, **EXAMPLE** starting in a number 1 (which may or may not be shown in the diagram) and including the numbers given in the pink squares of the diagram. The path starts at 1 and goes to 9, but may end at any number, as in the example where it ends at 5. After 9, it restarts at 1 again. The path advances from one number to the next horizontally or vertically-never diagonally-and cannot cross itself. Also, there can be no repeated numbers in the same row or column. A black square is a square where the snake path cannot go. മ O

WSWERS, PAGE 78